

## Photography



Date	Friday, January 31st 2025	Orientation Time	8:00 a.m. (CLOSED to instructors)	
Location	Mahoning County Career & Tech Center 7300 N. Palmyra Rd Canfield Ohio 44406	Contest Time	Immediately following orientation (CLOSED contest)	
Scope of	The competition will include a series of hands-on performance activities			
Contest	<ul> <li>assessing overall photographic mechanics and techniques.</li> <li>Contestants will be using Adobe editing software.</li> <li>The use of generative Artificial Intelligence (AI) is strictly prohibited and will result in an automatic disqualification of the contestant.</li> <li>Mac computers are provided for use during the competition, contestant may still choose to bring their own (See Provided by Contestant).</li> </ul>			
	Field Assignment: The assignment evaluates the competitor's creative ability and adherence to competition guidelines. Competitors are brought to an undisclosed location to capture images based on a theme chosen by the contest coordinator. Competitors will then choose their best images and apply global edits and light editing before producing a contact sheet for judging. Scoring is based on:  • Technical: exposure and focus control • Creative: overall use of composition, lighting, impact, etc. • Level of editing (edits must be global in nature and must not be overdone)			
	<ul> <li>Competitor's adherence to time limits, location and theme</li> <li>Conceptual Assignment: Competitors will use Adobe Photoshop to combine a minimum of three images from their chosen field assignment to produce a creative conceptual piece of art. Very few parameters are put on this competition, as it is meant to evaluate creativity.</li> </ul>			
	Digital Editing: Competitors will be given images to manipulate in Adobe Photoshop. This competition evaluates the student's knowledge of professional editing techniques, including, but not limited to:  • Selections and refine edge  • Layer masks and adjustment layers			
	<ul><li> Green screen extractions</li><li> Color correction</li></ul>			
	Resizing layers			
	Correct naming and formatting	g		
Testing	Yes			
Eligibility	1 contestant for every 50 paid members enrolled in program			
Clothing	Clothing Classification Guide – Class A or Class F			

Provided by	Professional Resumé – Typed Hardcopy		
Contestant	Emergency Medical Form (Contestants must have this to compete)		
	Digital Camera (No phones photos are excepted)		
	SD Card		
	SD Card Reader		
	USB Flash Drive		
	<ul> <li>Contestants may choose to bring their own computer; the computer must come with the necessary access to Adobe Software and Licensure.</li> <li>If choosing to bring own computer, the contestant needs to have enough RAM to run industry standard software; compatible monitor, keyboard and mouse; and external storage device, such as a jump drive.</li> <li>NOTE: you need administrative privileges on your laptop that you bring. Please clear this with your IT department before coming. Make sure you can access your software and save to your flash drive before arriving to the contest.</li> </ul>		
	Optional Supplies:		
	Mouse or digitizer board if needed Props Small On-Camera Lights (Flash and lighting is only allowed in certain areas) Filters Extra Lens		
	Tripods		
	NO DRONES		
	Contest Skilled Performance	Aligned ODEW Career Field Technical	
	Standards	Content Standard Outcomes	
	P 1.0 - Apply and implement overall	A&C 4.5 Photography	
	photographic knowledge through a	IT 7.9 Photographs	
	multiple-choice written test.		
	P 3.0 - Apply the artistic techniques to	<b>A&amp;C 2.1</b> Art Elements and Design	
	manipulative multiple images in a	Principles	
	free-form conceptual assignment.	A&C 2.4 Visual Layouts	
		A&C 2.5 Typography	
		A&C 4.5 Photography	
		A&C 6.3 Graphics	
		IT 7.1 Interactive Media	
		IT 7.4 Graphics	
		IT 7.5 Typography	
		IT 7.9 Photographs	
		<b>A&amp;C 2.1</b> Art Elements and Design	
		AGC 2.1 AIT LICITICITES and Design	

P 4.0 - Apply the knowledge and skill needed to create a standard studio portrait or commercial image.	A&C 2.4 Visual Layouts A&C 2.5 Typography A&C 4.5 Photography A&C 6.3 Graphics IT 7.1 Interactive Media IT 7.4 Graphics IT 7.5 Typography IT 7.9 Photographs
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