Interactive Application & Video Game Development

To evaluate each competitor's preparation for employment and to recognize outstanding students for excellence and professionalism in the field of interactive application and video game creation.

On-Site/Off-Site	• On-Site
Contest Date	• 3/18/2025
Contest Location	• Convention Center • B-Hall
Early/Normal Start Time	• Normal Start Time • Registration will open at 8:00am. Please report to B-Hall Show Office for Registration. Competition will begin at 10:00am.
Contest Open/Closed	• Open • Exhibit Halls do not open to observers until 12:00pm.
Eligibility & Contest Type	• Please refer to the Program Guidelines for eligibility- **https://www.ohioskillsusa.org/resources/** • Straight to State Contest (No Regional Qualifier)
Clothing	**For Competition Day the Dress Code is:** Class F **For the Awards Ceremony the Dress Code is:** Class A or Class J • **2025 SkillsUSA Ohio Clothing Guide**
Safety Equipment Required	• N/A
Testing	• Students should be prepared to take a written knowledge test.

Provided by Contestant (Tool List)	• Documentation • One hard copy of a 1-page typed personal resume • Personal Tools • Completed concept artwork and /or storyboard used to describe and develop their submission. Not to exceed three (3) ledgers B, 11"x17" sheets. • A working sample or prototype of an interactive application or video game, including all source files and any necessary software and hardware. If different from the target playback platform, teams should also bring one workstation capable of reading, displaying, and compiling their interactive application or game from source files. • Display of their project to showcase what they created. • A 20' extension cord and a power strip. • Displays need to be tabletop and cannot exceed area given to contestants. • A typewritten summary describing the team's submission, including their concept, purpose, target audience demographics, market potential and performance metrics on the playback platform. Summary should not exceed one (1) page with single-spaced text and 12-point font. • A Game Design Document (GDD) Document titles in bold. • One page SWOT analysis table listing primary Strengths, Weaknesses, Opportunities, and threats for the game. • Proof of licensing for all commercial software programs used in development of the team's submission. • A loose-leaf avidity signed by all team members on 8.5x11 paper, countersigned by their school administer, teacher of SkillsUSA advisor, stating the team submission is original work created by the team members during the current school year. Credit for any students assisting in the project should be listed along with detail on the work they performed. • All materials and equipment needed for the demonstration to be completed two times, once for the preliminaries and again for the finals, if required.
Contest Notes, Themes, & Deadlines	• Advisors are not permitted in the contest area during judging. • Teams must produce an original, high-quality prototype of a sample of an interactive multimedia application or video game during the school year. Their production should include concept art and/or storyboards, the sample or prototype itself, and executive overview of the project. Teams should have a display of their project and ready to present their project to the public. • You DO NOT need a video describing your game for state contest, which is for nationals only.
WIFI Provided?	• No

Special Notes/Rules for All Contests	- Started in 2024, all Skilled Trade State Contests (most leadership contests already use scenarios) will begin to add a scenario-based component. **Wi-Fi will NOT BE AVAILABLE unless listed above**. If you need WIFI access please plan to bring a hotspot. - All safety requirements will be heavily enforced. Competitors are to follow all safety standards and OSHA Regulations *Contestants MUST HAVE A COPY OF THEIR EMERGENCY MEDICAL FORM IN THEIR NAME BADGE AT ALL TIMES* **THE FOLLOWING ITEMS ARE PROHIBITED; VIOLATION OF ANY OF THE FOLLOWING MAY RESULT IN COMPETITOR DISQUALIFICATION:** - Contact with Contest Coordinators is prohibited. Contact with Contest Coordinators outside of the SkillsUSA Ohio is strictly prohibited. - Possession of smart watches and/or phones during the contest and/or in contest. - Contact with anyone outside of the contest area once the contest begins. - Inappropriate communication between contestants such as verbally degrading another contest. - Cheating on any portion of the contest such as informing another contestant of the skills/test prior to competing. - Lack of Copy Emergency Medical Form in Name Badge.
National Technical Standards	- Please refer to the **2024-2026 National Technical Standards** for all contests. All standards included may be tested in any competition. - In conjunction with National Standards, lack of understanding of State Level competition standards (this document) may result in student loss of contest.
Resume/Interview Requirement	- All SkillsUSA Ohio State Championship Contests will require a short interview component. Students should be prepared with basic job interview skills. - All contestants **must have a hard copy** of a one (1) page personal resume.